



# Field Trips for Pods

*2020-2021*

*Specifically for groups of families that have formed a “pod” in order to enjoy activities together*

**Burritt on the Mountain's** educational programs provide a variety of fun, enjoyable, quality education experiences that meet national and state standards for social studies, environmental education, science, language arts, math and the creative arts - and did we mention they're fun!

**[www.burrittonthemountain.com](http://www.burrittonthemountain.com)**

**256-536-2882 or 256-512-0148**

Field trips can be arranged for your pod of up to 15 people, Tuesday through Saturday of each week by making reservations at least two weeks in advance. Choose one of our themed field trips or work with Burritt educators to create a custom-designed field trip for your pod by selecting from our *a la carte* activities. Typically, the timeframe required for these tours is one and a half to two hours. The price is \$15 per person or \$9 per person for members. This charge applies to adults as well as children. There is a minimum charge of \$80 per pod.

Attendees must wear masks in buildings and around other people including Burritt staff members and must socially distance from Burritt staff members, volunteers and other visitors. Be aware that changes may occur to address safety and health guidelines.

One (1) adult chaperone is required for every four (4) children during the pod's field trip. For individual pods or groups, Burritt will accept the chaperone(s) with each pod or group as *loco parentis* (legally functioning "in the place of a parent.") Burritt asserts that it is the responsibility of the chaperone(s) and the legal guardians to ensure that when a child is not accompanied by their legal guardian to Burritt that the following conditions are met:

- (1) Chaperone(s) will have phone numbers on their person to contact the child(ren)'s legal guardians,
- (2) Chaperone(s) will possess information on their person about any medical condition which might affect the child(ren) during the field trip or activity, including any necessary medical supplies, medication, or instructions,
- (3) Chaperone(s) will have written permission on their person, acknowledging the legal guardian's consent for the chaperone(s) to supervise the child(ren), transport the child(ren) to/from Burritt, and seek medical treatment for the child(ren) in the case of an emergency, and
- (4) Chaperone(s) will possess any other information, permissions, or items necessary to ensure the safety of the child(ren) attending Burritt.

All pods, groups and individuals are responsible for ensuring that they possess the foregoing documents and information in order to participate in a field trip or activity at Burritt on the Mountain.

## **Themed Field Trips**

*Program presentations will be adjusted based on grade levels of participants. These themed field trips with multiple activities last approximately 1.5 hours.*

### **Burritt's Barnyard Buddies**

Come explore the barnyard and greet the animals that would have lived on 1800s farms in North Alabama. Discover why farmers had animals like these and meet some of Burritt's resident "Barnyard Buddies." Complete an animal-themed craft as a souvenir of your visit.

### **Community-Past and Present**

Visit our Historic Park and see how people lived in this region over 100 years ago. Play with traditional toys, learn about food and lifestyle of the 1800s and make a souvenir craft to take home.

### **Wild Wonderful World of Animals**

Burritt offers animal studies including domesticated, wildlife, and urban wildlife. Explore the differences and similarities between these types of animals. You will have the opportunity to visit the habitat of a variety of animals as you hike the trails and travel through the barnyard.

### **Letterboxing/Geocaching (3<sup>rd</sup> Grade and above)**

Letterboxing is an amazing game that was played in 19<sup>th</sup> century England and now is enjoyed all over the world. Learn the history of letterboxing, and then go on an adventure in the Burritt historic park as you hunt for clues that lead you to your prize. You will need to use logic and facts to figure out these clues, so come prepared to “reason” your way through the park. Students will make a logbook to use while letterboxing. They will also be introduced to geocaching, a modern “treasure hunt” that closely resembles letterboxing but uses modern technology.

### **How in the World? (3<sup>rd</sup> Grade and above)**

How did the people of the past get to North America? Where did they come from? Learn about orienteering, cardinal directions and mapping as you trek across Burritt on the Mountain. You will participate in a treasure hunt as you use the compass to navigate through the park.

### **Native Americans of North Alabama**

Learn about the Native Americans who lived in North Alabama during the early 1800s – what tribes lived in our area, what their lifestyle was like, and when they were removed from their lands and why. Experience the Trail of Tears simulation to learn about the journey Native Americans were forced to endure as they relocated to the west. Celebrate their culture as you learn to write using Sequoyah’s Cherokee syllabary and make a Native American craft.

### **The Underground Railroad**

The Underground Railroad had no tracks or train cars, but it moved thousands of slaves from the South to freedom. Learn who traveled on the Underground Railroad and where they went. Follow the clues from one “safe” house to the next as your group travels to freedom. Learn each traveler’s fate at the end of your journey. Also, enjoy the music from this time as you create a souvenir craft.

### **Technology: Inventions and Innovations of the Past and Present**

Explore the technology and inventions of the past. Students will see demonstrations and have hands-on experience using early technology. See how these technologies made life easier for our ancestors. Students will also work in teams on a design and engineering challenge.

Choose **two** of the following activities related to technology of the past:

- Spinning – learn how wool is processed, from shearing the sheep to making a cloth item. Help prepare the wool for spinning as you card it. See a demonstration of how wool is spun into thread or yarn.
- Blacksmithing- learn about the many items a blacksmith would have made in the 1800s and the tools that he would have used. Watch as our blacksmith heats and hammers iron into a useful item such as a nail or “S” hook.
- Churning Butter – butter was an essential food for the settlers in 1800s Alabama. Learn the science and history behind making butter and the tools we use to make it. Try your hand at churning butter and watch as butter “makes.”
- Using Farm Tools and Equipment – learn how corn, the most important food crop for southern settlers, was shelled and ground into meal. If time allows, learn about additional farm equipment and tools such as plows and row planters.
- Woodworking – see a demonstration of using a drawknife to shape a piece of wood and learn about some of the other tools our ancestors used when turning wood into useful items.

Select **one** of the following activities to learn about engineering and design:

- Egg-o-nauts – use the materials provided to build a containment system to protect your egg –o-naut (raw egg passenger) as it is dropped from a height. Which team of students will have the most successful design?
- Marshmallow Bridges - think like a real civil engineer. Use your imagination to build a bridge with ease. Test your design without having to glue all the tooth picks together.

### **1918 Home and School (2<sup>nd</sup> grade and above)**

What was life like on the farm in 1918? Students try their hand at typical activities that children would have experienced at home in 1918. They also learn about Rosenwald schools, experience the start of the school day by reciting the 1918 Pledge of Allegiance, and practice for a spelling bee using a slate and chalk.

### **Birds, Bugs, and Banners**

What makes a symbol? What are the plants, animals, and even rocks that we associate with our state? Students will discover Alabama's state symbols, hear our state song, and work together to design a "seal" for their class.

### **'Tis the Season (Offered mid-November to December 18)**

Join us with wondering eyes and cheerful giggles as you play games and hear a traditional story. Enjoy a sweet holiday treat and make a festive craft to celebrate the season.

### **A La Carte**

Experience the life of the 1800s and/or explore our natural world. Design your own field trip by selecting **three** activities for your pod to learn about traditional skills, housing, farm animals and more. Each *a la carte* activity takes approximately 30 minutes.

All activities will be adapted to meet the educational standards and developmental guidelines for the students' age and grade. Activities that are limited to specific grades are noted.

**Sheep to Shawl** – Making a wool scarf took more than a year in the 1800s. Learn what was involved - from raising the sheep to knitting the scarf. Students will view a spinning demonstration.

**Butter Churning** – Churning butter was a common 1800s task. Learn the history and the science behind this skill as students make butter themselves.

**Panning for Riches (April through October)** – Experience panning for gems and minerals at our sluice. Discover the little-known history of the Alabama gold rush.

**Pantry or Pharmacy?** – The 1800s herb garden not only provided the seasonings for the settlers' food but also the medicine to treat their illnesses and injuries. Learn about the uses of different herbs while exploring our herb garden.

**Toys and Games** – Pioneer children had many chores to do, but they also enjoyed time to play. Students learn about a variety of 1800s games and toys and play a game themselves.

**Barnyard Tour** – Visit our barnyard to meet the animals that were typically kept on an 1800s farm. Find out why farmers kept these animals and how they helped the settlers to survive.

**How Does Our Garden Grow?** - Visit our garden to learn about the plant life cycle and about urban wildlife that might visit a garden.

**Amazing Arachnids** - Learn about different types of arachnids. Which ones are really scary and which ones are our friends? Make a souvenir spider craft to take home.

**This for That** - During the 1800s, goods and services were often bartered rather than being bought and sold. Student groups will be bartering so they can get enough imaginary food for the day. They will need to obtain food from all the food groups as they barter and trade.

**Chores** – Students are often amazed at the chores children of the 1800s did. Your students will experience beating rugs, scrubbing laundry, and sweeping floors as they imagine growing up in one of our historic houses.

**Role of the Railroads** - Did you know that the first railroad west of the Appalachians was in Alabama? Learn about the development of the railroads and the role they played. Then play on our train themed playground as you pretend to travel by train in the 1800s.

**Historic Park Tour**– Visit the homes in the Historic Park to learn about different styles of architecture and the families that lived in the homes, as well as seeing some of the items they used in their daily lives. Do you know what a courting candle is? Can you spot the bathtub?

**Woodworking (2<sup>nd</sup> grade and above)** – What did our ancestors make using wood? See a demonstration of how to use a drawknife to shape a piece of wood and learn about some of the other tools our ancestors used when turning wood into useful items.

**Corn Shuck Toys (3<sup>rd</sup> Grade and above)** – Learn about the importance of corn as a staple crop as well as its many varied uses. Then, make a corn shuck doll or other corn shuck toy of your very own to take home as a souvenir.

## Information You Need to Know to Have a Successful Field Trip

- If you decided to make a full day of your Burrirt visit, be sure to pack a picnic lunch. Josie’s, our gift shop, does have some snack food and cool drinks for sale, but we do not have an onsite restaurant.
- One (1) adult chaperone is required for every four (4) children during the pod’s field trip. For individual pods or groups, Burrirt will accept the chaperone(s) with each pod or group as *loco parentis* (legally functioning “in the place of a parent.”) Burrirt asserts that it is the responsibility of the chaperone(s) and the legal guardians to ensure that when a child is not accompanied by their legal guardian to Burrirt that the following conditions are met:
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- Face masks and social distancing are required when you are in buildings or around Burrirt staff members, volunteers and other visitors.
- The price is \$15 per person or \$9 per person for members. There is a minimum charge of \$80 per pod. This charge applies to adults as well as children.

- If you plan to shop at Josie's, our gift shop, please be sure that all families are aware of this before attending and that children come prepared with funds for this activity. Children must be supervised by a chaperone while shopping.
- Cancellations due to severe weather may be made without charge. We will work with you to reschedule events influenced by inclement weather.

Go to [www.burritonthemountain.com](http://www.burritonthemountain.com) to request a field trip  
or contact Alice Kirsch at [alice.kirsch@huntsvilleal.gov](mailto:alice.kirsch@huntsvilleal.gov) or 256-512-0148 for assistance.